

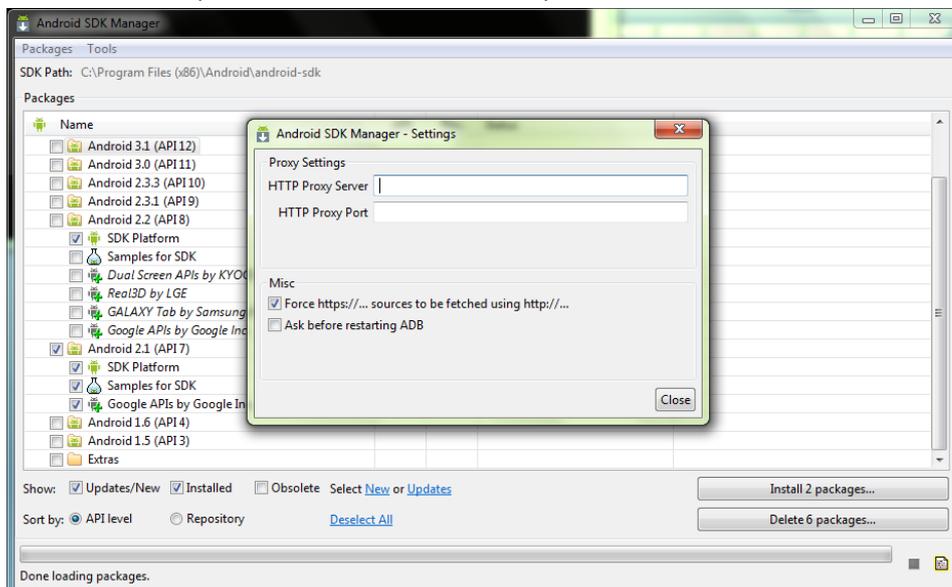
# Search4Yummy – Android setup

## 1. Download Android SDK

- Make sure you have JDK 7 and Eclipse installed. If not see Jan's document [Search4Yummy\\_Eclipse.pdf](#)
- Go to <http://developer.android.com/sdk/index.html> and choose “installer\_r15-windows.exe (Recommended)” or other if you are using Mac or Linux.
- Install

## 2. Install Android packages

- Run “SDK Manager”
- Go to Tools -> Options and choose “Force https://...”

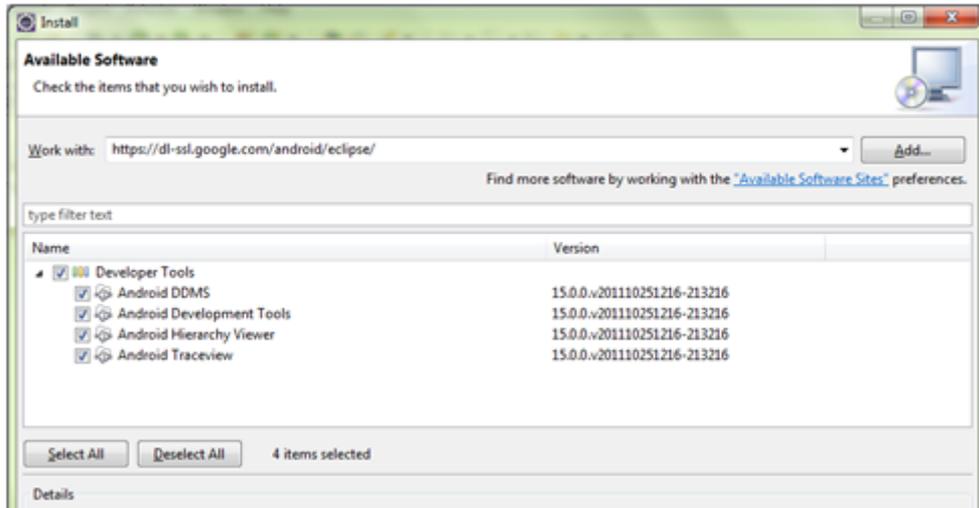


### c. Install Android 2.1 and 2.2.

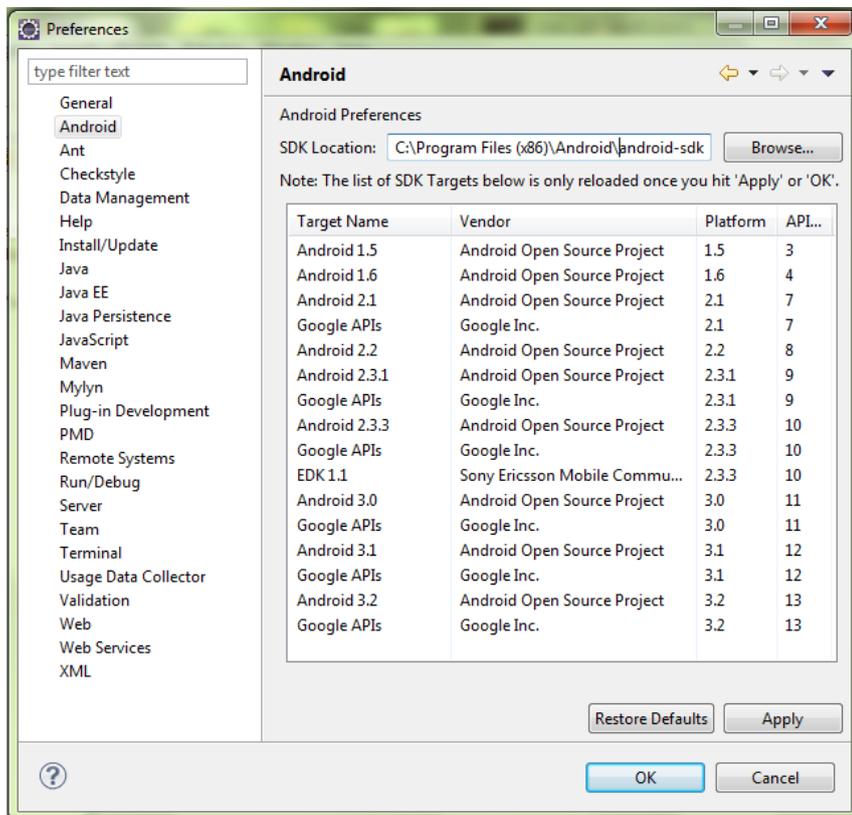
Android 2.2 (API 8)			
<input checked="" type="checkbox"/> SDK Platform	8	3	Installed
<input type="checkbox"/> Samples for SDK	8	1	Installed
<input type="checkbox"/> Dual Screen APIs by KYOCERA Corporation	8		Not installed
<input type="checkbox"/> Real3D by LGE	8		Not installed
<input type="checkbox"/> GALAXY Tab by Samsung Electronics.	8		Not installed
<input type="checkbox"/> Google APIs by Google Inc.	8		Not installed
Android 2.1 (API 7)			
<input checked="" type="checkbox"/> SDK Platform	7	3	Installed
<input checked="" type="checkbox"/> Samples for SDK	7	1	Installed
<input checked="" type="checkbox"/> Google APIs by Google Inc.	7	1	Installed

### 3. ADT Plugin for Eclipse

- a. In Eclipse go to Help -> Install new software and add “ADT plugin” – <https://dl-ssl.google.com/android/eclipse/>

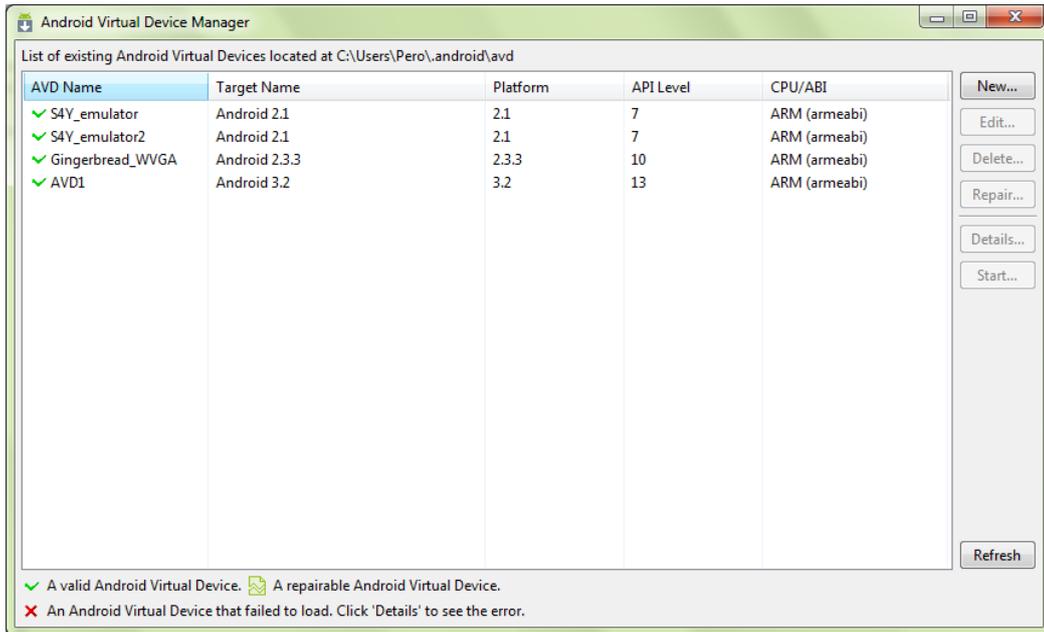


- b. Restart Eclipse.
- c. In Eclipse go to Window -> Preferences and choose Android in left menu. As “SDK Location” choose android-sdk folder where you have installed Android SDK. In the table below you should see Android 2.1, Google APIs and Android 2.2



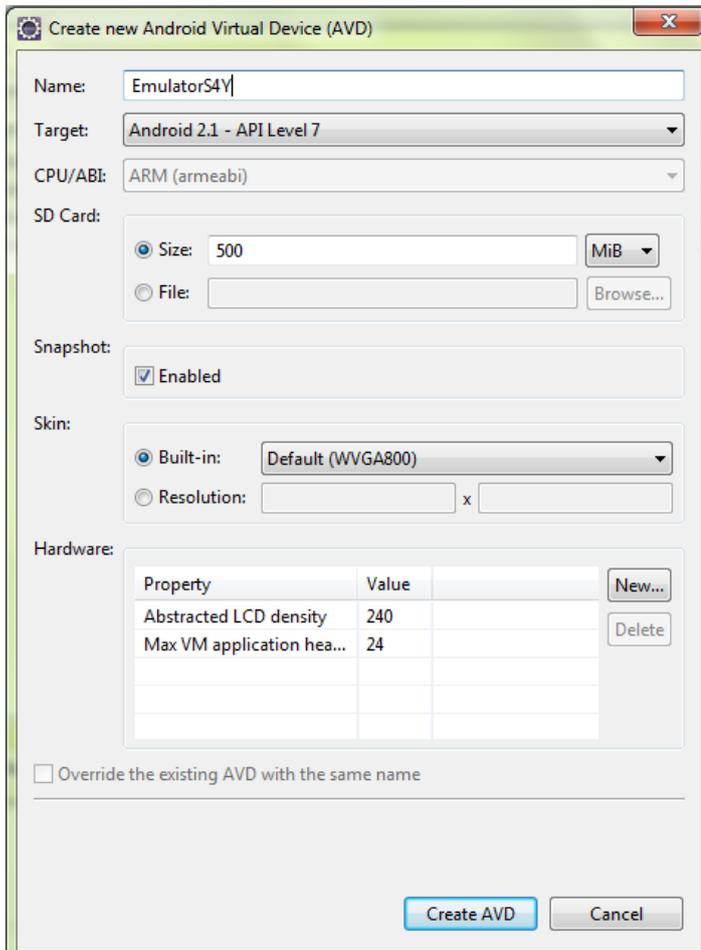
#### 4. Set up an Emulator

- a. In Eclipse go to Window and choose AVD Manager.



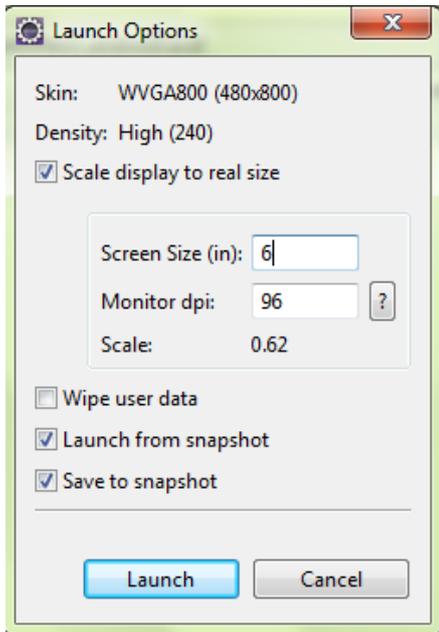
- b. Click on New.. button

- c. Write the name, write Size of SD Card, check Enabled near Snapshot and click on Create AVD (See picture below).

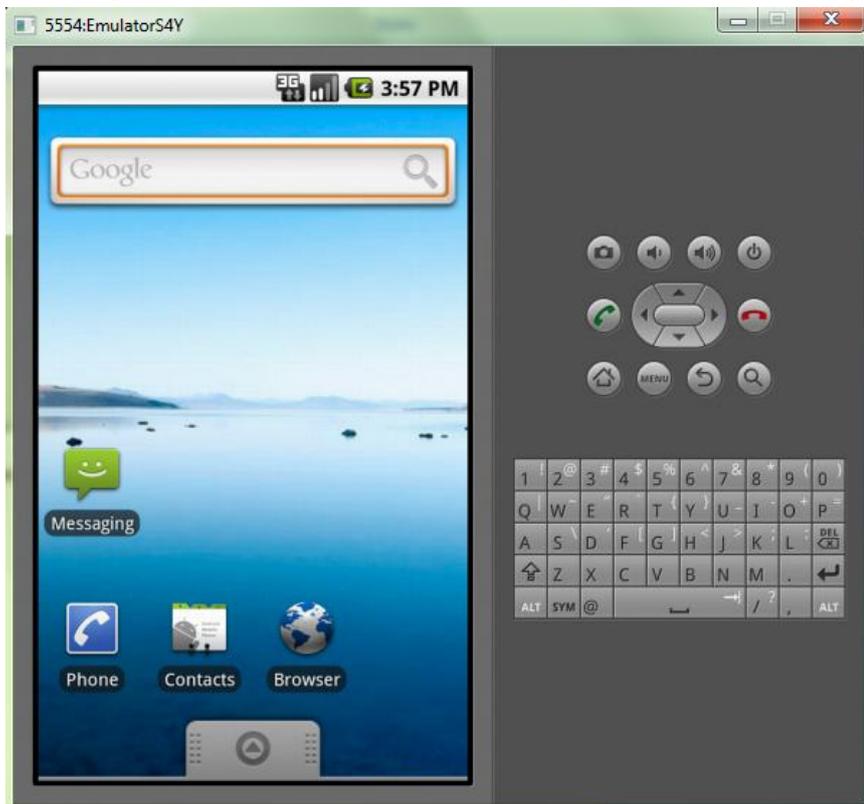


## 5. Run the Emulator

- a. Choose emulator in AVD Manager and click Start..
- b. Check “Launch from snapshot” and “Save to snapshot” and optionally scale emulator size.

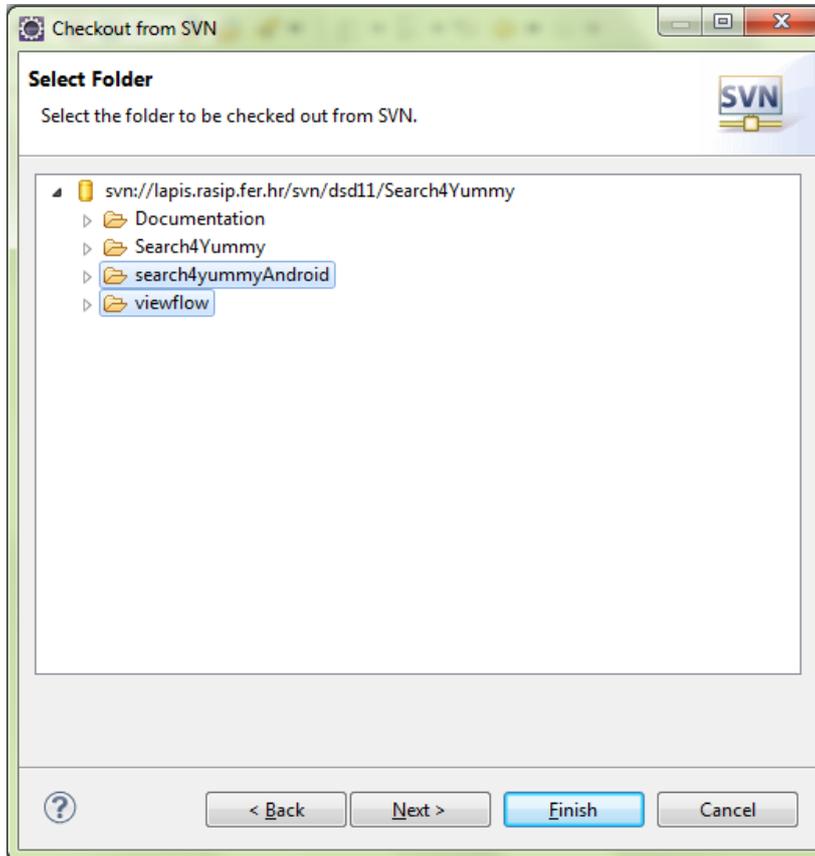


- c. Click Launch. (First time you will have to wait few minutes and other times it will be few seconds, just make sure that “Launch from snapshot” and “Save to snapshot” are checked).

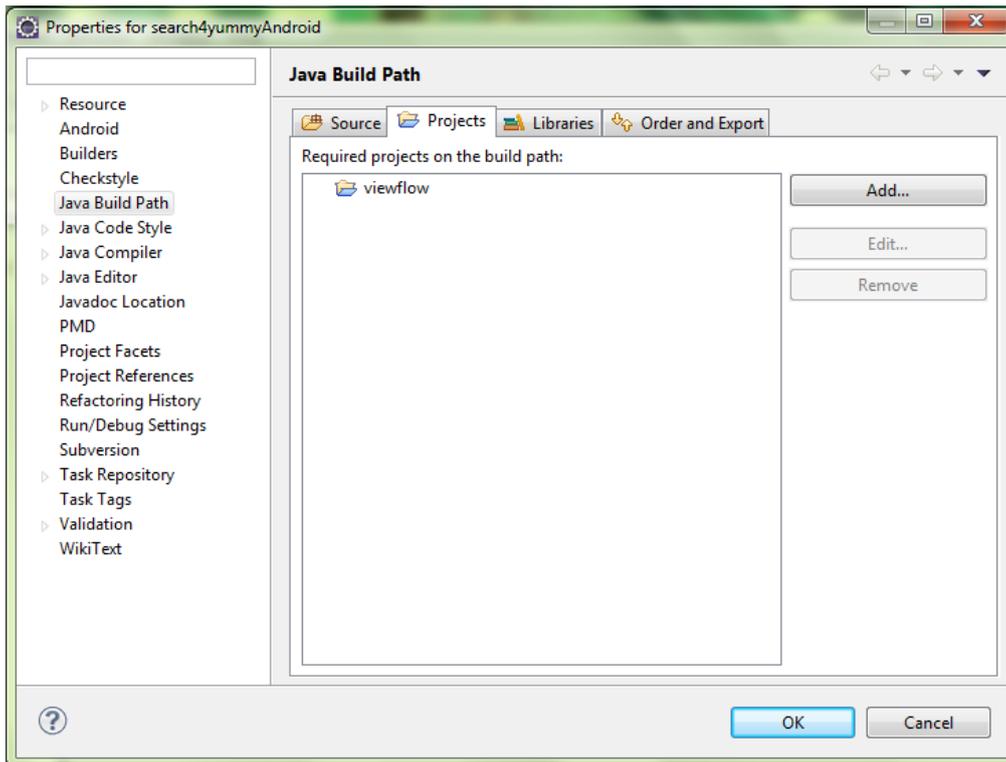


## 6. Add the projects from SVN

- a. Make sure you have Search4Yummy project added (server side).
- b. In Eclipse go to File -> Import and choose Checkout Projects from SVN
- c. Select <svn://lapis.rasip.fer.hr/svn/dsd11/Search4Yummy>
- d. Choose "search4yummyAndroid".



- e. Do steps b. and c. and d. but now choose "viewflow".
- f. In Eclipse go to Project -> Clean.. and clean both projects
- g. Right click on search4yummyAndroid and check if you have "viewflow" in Java Build Path (See the picture below).



7. Launch the application
  - a. Make sure that Emulator is running
  - b. Run the Search4Yummy (server side).
  - c. Right click on "search4yummyAndroid" -> Run as -> Android Application.

